

| | History | | | |
|---|---|--|---|--|
| Can they explain why | • Can they use their mathematical skills to work out exact time scales and differences as need be? | | | |
| people are attracted to | Can they describe historical events from the different period/s they are studying/have studied? Do they appreciate that significant events in history have helped shape the country we have today? | | | |
| live by rivers? | | | | |
| | • | hypothesis in order to answer a question? | | |
| | Do they appreciate | | and more about British lives in the present and past? | |
| Computing | | Design and Technology | Art and Design | |
| Algorithms and Programes | | Cooking and nutrition | Printing | |
| Can they combine sequences of instructions and | | Can they describe what they do to | to Can they print using a number of colours? Can they create an accurate print design that | |
| procedures to turn devices on or off? | | be both hygienic and safe? | | |
| Do they understand input and output? | | How have they presented their meets a given criteria? | | |
| Can they use an ICT program to control an external | | product well? | Can they print onto different materials? | |
| device that is electrical and/or mechanical? | | Can they use a range of tools and | Drawing Can they identify and draw simple objects, and use marks and lines to produce texture? Can they organise line, tone, shape and colour to represent figures and forms in movement? | |
| Can they use ICT to measure sound or light or | | equipment expertly? | | |
| temperate using sensors? | | Do they persevere through | | |
| Can they explore 'What is' questions by playing | | different stages of the making | | |
| adventure or quest games? | | process? | | |
| Can they write programs t | hat have sequences and | | | |
| repetitions? | | | | |
| Science | PE | | Music | |
| orces Outdoor | | Education • Can they improvise within | | |
| Can they explain that unsupported objects Can they explain that unsupport objects | | Can they follow a map in an unknown location? | group using melodic and | |
| fall towards the earth because of the force • | | Can they use clues and compass directions to navigate a route? rhythmic phrases? | | |
| of gravity acting between the earth and the • | | Can they change their route if there is a problem? • Can they choose the mo | | |
| falling object? • 0 | | Can they change their plan if they get new information? appropriate tempo for a | | |
| Can they identify the effects of air Games | | | piece of music? | |
| resistance, water resistance and friction • C | | Can they gain possession by working as a team? | Can they suggest | |
| that act between moving surfaces? • 0 | | Can they pass in different ways? | improvements to their own | |
| Can they recognise that some mechanisms, • (| | Can they use forehand and backhand with a rad | cquet? or others work? | |
| including levers, pulleys and gears, allow a • C | | an they field? | | |
| smaller force to have a gre | eater effect? | Can they choose the best tactics for attacking and defending? | | |
| - | • | Can they use a number of techniques to pass, o | Iribble and | |
| | | shoot? | | |